



# WILL PATRICK

**CHARACTER ANIMATOR / STORYBOARD ARTIST**

**912-596-0010**

**WILLPATRICK@LUNEFILM.COM**

## Professional Objective

Seeking to further my career as a storyboard artist / character animator and to challenge me as an artist and a person.

## Education

- Graduated from Savannah College of Art and Design as a 2D and 3D animation major.
- Graduated Dean's list from Saint Francis High School
- Selected courses from the Roswell Visual Arts Center and the Atlanta College of Art

## Work Experience

### -Oddbot Inc.

Telephone #: (323) 258-8593

Address: 7447 North Figueroa Suite # 100, Los Angeles CA 90041

My Responsibilities:

Animation and clean-up for the Playhouse Disney show "Can You Teach My Alligator Manners?"

Animatic Artist / Revisionist for American Greetings' "Maryoku Yummy."

Animator / Animatic Artist on "Freaky Robots."

Animatic Artist / Animator on "Can You Teach My Alligator Manners?" part 2

Animatic Artist / Animator on "Tasty Time with ZeFronk!" part 2

Supervisor: Chris Hamilton

Dates of Work: November 2007 - August 2008, November 2008, March 2009 - December 2009

### -Titmouse Inc.

Telephone #: (323) 466-7800

Address: 6616 Lexington Ave., Hollywood, CA 90038

My Responsibilities:

Rotoscope Animator on "Baton"

Supervisor: Mark Brooks

Dates of Work: December 2008 - February 2009

### -Turner Studios Internship

Telephone #: (404) 575-6768

Address: 1020 Techwood Drive, Atlanta GA 30318

My Responsibilities: Animate shots on the Cartoon Network shows

"Harvey Birdman: Attorney at Law" and "That Crook'd 'Sip"

Supervisor: Kevin Desmarais

Date of Work: June 2006 to August of 2006

## Achievements

- Honorable Mention in the 2008 Siggraph "Fjorg" Competition
- Winner of the 2007 Kalamazoo Animation Festival International Cartoon Challenge.
- Won Second place for the short "Wheee!" in the 2006 Firefox Flicks Competition
- Nominated for USA Today's "2006 All-USA College Academic Team"

## Skills

My skills include animating in 2D, animating in 3D, storyboarding, concept art, and character design.  
Programs: Maya, Photoshop, Flash, After Effects, Illustrator, Premier